

http://www.sosfactory.com/webdesign/linerider.com/playlinerider.html

Today's challenge is to build a Line Rider course. The course should be one of your own creation and must keep the rider on his sled at all times. If the rider falls off, you need to adjust your course to keep him on.

Your course must have:

- -a theme running though out your Riders journey
- -5 large jumps in which your Rider can successfully launch and land
- -1 loop in which the rider enters and rides though
- -1 final place where you rider will ultimately crash and burn after 30 seconds.

Your theme and how you put this together is entirely up to you but it must meet the conditions in the time allotted. You have the class period to construct your design and make your rider toboggan though the course.

## Evaluation

Common Theme Thoughout	/5
5 jumps in which the rider lands successfully	/10
1 completed loop	/5
End point	/2
Creativity	/3
Meets 30sec. time limit	/2